# **ARBIMON II - USER MANUAL**





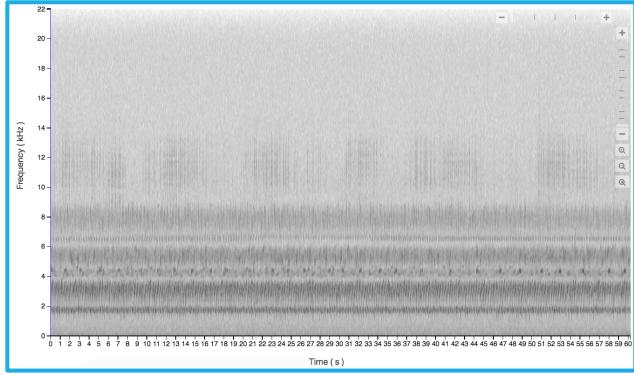
























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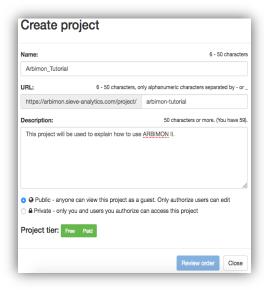
#### 1. GETTING STARTED

- Welcome: go to <a href="https://arbimon.sieve-analytics.com/">https://arbimon.sieve-analytics.com/</a> and click sign up.
- Activate account: register a username and password; an account activation link will be sent to your email (check your spam folder).
- Login: once activated, enter your username and password to begin.



#### 2. STARTING A PROJECT

- Click + to create a new project.
- Name the project, provide a short project description and select who can see it:
  - Public: anyone can see the project and listen to the recordings; general public cannot modify any part of the project.
  - Private: the project is not displayed for the general public.
- On project tier choose:
  - Free: you will have 100 and 1,000 minutes of audio for storage and processing capacity, respectively. Click on Create.



- o **Paid:** view our plans at https://www.sieve-analytics.com/contact and contact us.
- Click the Search projects box and type in the newly created project. Once it appears on the projects list, click on it to open the Dashboard.

#### 3. MAIN MENU OVERVIEW



**Arbimon II** displays existing public projects and a project feed.



**Dashboard** displays the project summary and progress; edit these on





**Data** links to a left menu where you can add and manage sites, species and soundscape composition lists; upload, view and filter your recordings (creating playlists), compare between training sets and combine playlists (on Section #4).



**Visualizer** lets you browse through the recordings/spectrograms/soundscapes and listen to them; validate the target species presence/absence and create training sets for the species-specific identification models. In addition, you can identify the main source of the sounds that compose a soundscape (on Sec. #5).



**Analysis** links to a left menu where you can run species-specific identification models, apply these models to your data (Classifications), create soundscapes and audio event detection (on Sec. #6).



**Jobs** lets you check the progress of your analyses.

♣ Move the mouse over the icon symbols to access a brief description of the button functionality.

#### 4. DATA **4.1 CREATING PROJECT SITES** Arbimon Visualizer **Ф**## ## Jobs Dashboard ♠ Data Sites From the main menu, click **Data**. Species On the left menu, press Sites and click + to add a project site. Soundscape Composition Assign a name (keep it short), Classes add the location (decimal Save X Close degrees) and altitude, and click Uploads **Save**. Repeat this step for each of Recordings your project sites. For a better view/search, enter Training sets the project sites in an alphabetic **Playlists** numeric order (i.e. Site01, Site02, etc.).

- ♣ A project may comprise one or more project sites (i.e. sample sites, experimental units, etc.).
- In addition, you can:
  - o Drag the map pointer to view GPS coordinates.
  - o Switch between map or satellite images.
  - Edit 🖋 and remove 📋 your sites.
  - Link recorder creates an access token for a site. Using this token, an ARBIMON recorder can upload its recordings to a specified site automatically by using a cellphone data plan (click here).

#### **4.2 ADDING SPECIES**

Species

Soundscape
Composition
Classes

Uploads

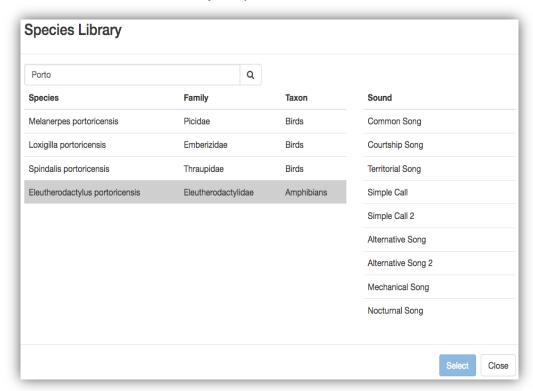
Recordings

Training sets

**Playlists** 

Sites

- On the left menu, press **Species** and click + to access the species library.
- Search for the species by entering its name in the search field.
- Choose the species and sound type from the drop down menu and click
   Select to add it to the Project Species list.



If the species is unavailable, type unknown in the search box and select a
 Sp# and the sound type from the drop down menu.

#### 4.3 ADDING SOUNDSCAPE COMPOSITION CLASSES

Sites

**Species** 

• On the left menu, press **Soundscape Composition Classes** and click + to add a new class in your project.



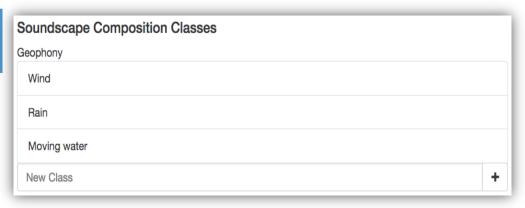


Uploads

Recordings

Training sets

**Playlists** 



#### 4.4 UPLOADING RECORDINGS

Sites

**Species** 

Soundscape Composition Classes

On the left menu, press **Uploads** and then click to fill up the batch info; then click Save & Close.

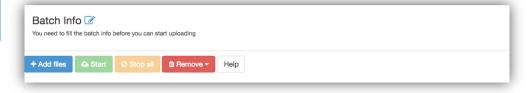
Click Add Files to import the recordings (or drag & drop them) and hit Start to upload them.

Uploads **New Batch** Processing

Recordings

Training sets

**Playlists** 



- Always check the recordings folder source to avoid a mismatch of a recordings set and its site. Misplaced recordings can be removed by using filters in Section 4.5.
- Multiple uploads simultaneously: open different tabs in the browser and upload the recording set for different sites at the same time. Alternatively, you can use the Desktop Uploader app by selecting the operative system.
- Computer went to sleep: do not reload the web page. Click Stop all and then hit Start.
- Time length: recordings greater than one minute will be automatically divided into one-minute files by default.

#### 4.5 ORGANIZING DATA/CREATING PLAYLISTS

Sites Species

Soundscape Composition Classes

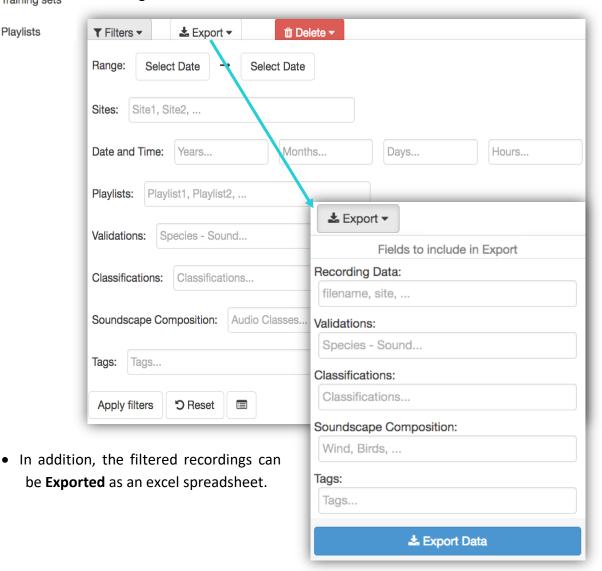
Uploads

Recordings

Training sets

**Playlists** 

- On the left menu, press **Recordings** to verify the uploaded recordings. Here filters can be applied (e.g. sites, date & time, validations, etc.) to create playlists.
- Creating playlists helps manage the data and facilitates later analyses (i.e. to use them for species-specific identification models). For example, create a playlist with night-time recordings when modeling a nocturnal species.
- Click Filters, select among the different filter options and then click Apply **filters**. Now click to save the recordings set as a new playlist.
- Assign a name and then click Save & Close.



#### 4.6 TRAINING SETS VIEW

Sites Species

On the left menu, press Training Sets to view the regions of interests (ROI) that were previously selected on the visualizer (See Section 5.3).

Soundscape Composition Classes

Uploads

Recordings

Training sets

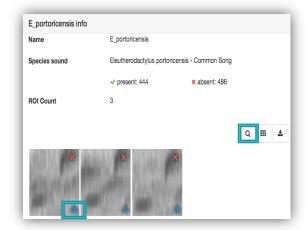
**Playlists** 

Sites

♣ A ROI is the best example of your focal species call. The selected ROIs should have similar acoustic properties (e.g. shape, bandwidth, duration,

maximum and minimum frequency).

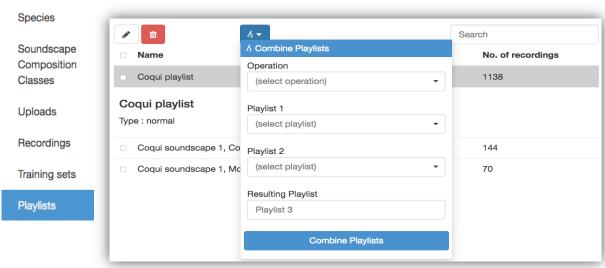
 Click the detailed view icon for a better examination of an individual ROI or click the blue icon on the right lower corner to listen the recordings in the visualizer.



- Move the mouse over the ROI thumbnails to see its information (e.g. duration, bandwidth, etc.).
- ROI information can be downloaded 📥 as an excel spreadsheet.
- In addition, the training set's name can be edited and deleted; also, ROIs can be removed by clicking in the red X icon.

#### 4.7 MERGING PLAYLISTS

• On the left menu, press **Playlists** to view, edit or delete a playlist.

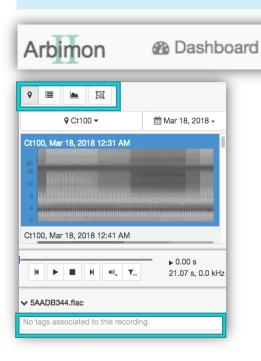


In addition, click to combine different playlists.

Analysis

## 5. VISUALIZER

#### 5.1 CREATING TAGS



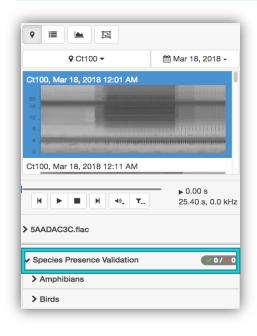
• From the main menu, click **Visualizer** to browse and select recordings by Sites (select date), Playlists, Soundscapes or Audio Detection Events.

Visualizer

- Select a visualizer approach and click on the spectrogram thumbnail to open and listen the selected recordings in the visualizer; scroll down to check the next recordings.
- Thumbnail manager: on the left panel, click the gain button to increase the recording's gain and/or click the filter audio frequency button to filter specific sound frequencies.
- Click on the **Tags box**, select the interested area on the spectrogram and write the tag (e.g. species name, unknown sound, doubt, etc.) on the new box; then click **Enter.**

♠ Data

#### 5.2 VALIDATING SPECIES PRESENCE



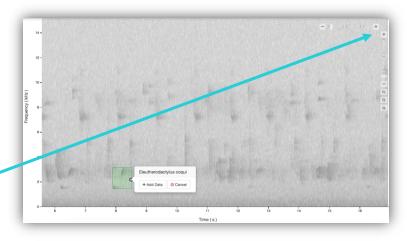
- On the left panel, scroll down and click Species
   Presence Validation section and then click on the
   species category (e.g. Amphibians, Birds, Mammals,
   etc.).
- Click **Play** to listen and determine if the species is present or absent.
- Repeat these steps for a recordings' subset.
- Subsets comprising at least 50 recordings with and 50 without the species call are recommended.

#### **5.3 CREATING TRAINING SETS**

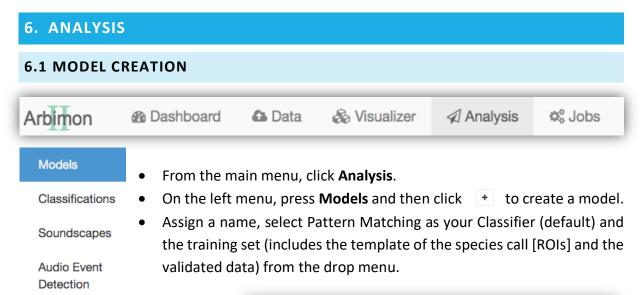
- ♣ These validations are used to create the automated species-specific identification model.
- While validating the recordings, **ROIs** can be identified and added in a training set.
- **♣ Recommendations:** use the most common call of the species (e.g. territorial song) to create the call template. Select a maximum of 3 ROIs of the species call within a training set.
- To create a new ROI, first create a training set. Scroll down the left panel and click Training sets, then click + to add a new one.
- Assign a name, select ROI set (default) and your species sound (Section 4.2) from the drop menu and then hit **Create**.



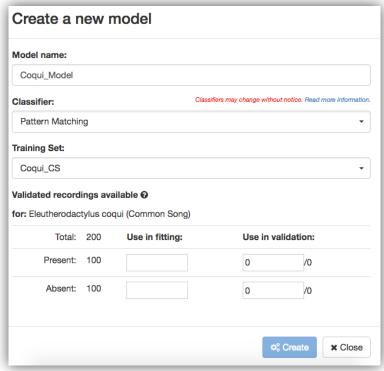
From the Training Sets menu, choose your new training set and on the visualizer draw a box around the spectrogram representing the species call (crop as closely as possible; use the zoom buttons on the right corner of the visualizer) and then click Add Data.



• Compare or Remove training sets and ROIs (see Sec. 4.6).



- ♣ The validated data is divided into recordings that will be used to create the model (Use in fitting) and recordings that will be used to validate the model (Use in validation).
- Always enter an equal number of presence and absence for the "Use in fittings" entries (e.g. for a total of 100 validated recordings, enter 30 present and 30 absent for fitting the model, and 20 present and 20 absent

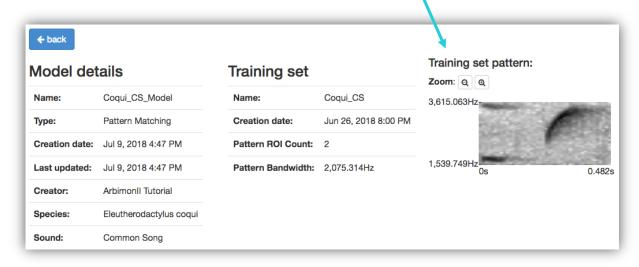


to validate the model). Try different combinations. Increasing the number of Absent at the "Use in fitting" entry can improve a model's precision (e.g. reducing the number of false positives).

- Click **Create**, wait a few minutes and then click on the **refresh icon**. The status of each analysis can be viewed in **Jobs** at the Main Menu.
- The new model will appear in the models list, click on it and then click on show details to view your results.

#### **♣** Random Forest Classifier (RF):

- The program creates a correlation vector between the call template and the spectrogram. The call template is applied to each of the validated recordings. In this step the template traverses each spectrogram and produces a vector of similarities for each recording (i.e. correlations between the template and sections of the spectrogram).
- The program extracts the vectors features of the validated recordings. In this step, 13
  features of the correlation vector are extracted: mean, minimum, median, minimum,
  maximum, standard deviation, maximum-minimum, skewness, kurtosis, hyperskewness, hyper-kurtosis, histogram, and cumulative frequency histogram.
- In addition, the features of the validated recordings (i.e. present, absent and the 13 vector factor) are input into a Random Forest Classifier. The goal is to train the RF model for a binary decision of presence or absence of the species call in a recording based on the feature vectors. Model performance can be accessed through the confusion matrix.
- Model details shows the computed pattern (general template ROIs) that is used as the pattern matching model (i.e. Classifier).



- **Accuracy** indicates overall how often your classifier is correct: (TP + TN)/(TP + TN + FP + FN) where TP + TN + FP + FN = total no. of validated recordings
- ♣ Precision indicates how often your classifier is correct when it predicts that the species is present:
  - TP/(TP + FP) where TP + FP = is the predicted species presence

♣ The confusion matrix provides a model validation statistic describing the performance of your binary Classifier (i.e. species presence or absence). Each column of the matrix represents the number of cases or values in a predicted class, while each row represents the values in an actual class.

Predicted			1
	Species	present	absent
:ual	present	Number of true positives (TP) <sup>1</sup>	Number of false negatives (FN) <sup>2</sup>
Actı	absent	Number of false positives (FP) <sup>3</sup>	Number of true negatives (TP) <sup>4</sup>

<sup>&</sup>lt;sup>1</sup>TP are cases in which your classifier predicts presence and the species is actually present.

• **Apply a Threshold:** this is an alternative approach that is based on setting manually the maximum similarity correlation level of the necessary vectors to assign a recording as having a positive detection.

- On New Threshold, enter different values and observe the changes in the confusion matrix.
  - Try to adjust the threshold value to reduce the number of false positives.
- Click Save current threshold.
- These results can be downloaded as an excel spreadsheets.
- Model Recommendations:
  - We usually want to increase the number of true positives and negatives while reducing the number of false positives and negatives.
  - → When evaluating the model results, the validation list below the confusion matrix allows you to explore recordings where user's presence/absence validations did not coincide with the RF model and Threshold model approaches.

#### 6.2 CLASSIFICATION/RUNNING SPECIES-SPECIFIC IDENTIFICATION MODEL

Classify all recordings: the RF model and Threshold model can both be applied to all recordings. Each model will classify the presence or absence of the species call in each recording.



<sup>&</sup>lt;sup>2</sup>FN are cases in which your classifier predicts species absence, but the species is actually present (**Type II error**).

<sup>&</sup>lt;sup>3</sup>FP are cases in which your classifier predicts species presence, but the species is actually absent (**Type I error**).

<sup>&</sup>lt;sup>4</sup>TN are cases in which your classifier predicts species absence and the species is actually absent.

x Close

Models

Classifications

Soundscapes

Audio Event Detection  Before running a Classification, create a playlist (see Sec. 4.5) with the recordings that will be classified (e.g. nighttime, site or validated recordings, etc.). Each playlist should have no more than 20,000 recordings.

Classification name:

Select Model:

Select Playlist:

Select or search a playlist.

Enter classification name

Select or search a model..

Create a new classification

On the left menu, press

Classification and then click

+ to create a new classification.

Assign a name, select a model and a playlist.

 Click Create, wait a few minutes and then click on the refresh icon. The status of each

analysis can be viewed on **Jobs**.

- The new classification will appear in the list, click on it and then click on show details to view the results.
- ♣ Peaks indicate the similarity between the computed pattern (i.e. Classifier) and where the species is deemed present across the entire recording.
- These results can be downloaded as an excel spreadsheets for the eventual use in statistical analyses.
- The user can opt to use the results of a Classification of just one approach (RF or Threshold) or a Combined approach, in which the positives detections that are common to both

Classification Details

Name Coqui\_Classification
Playlist Coqui\_Playlist\_Classification1

Model used

Name Coqui\_Model1
Species Eleutherodactylus coqui
Sound Common Song

Absent 434
Present 566
Total 1000

Recording: 5AADBA19 Model Presence: Yes

0.337

Recording: 5AADBA19 Model Presence: Yes

0.337

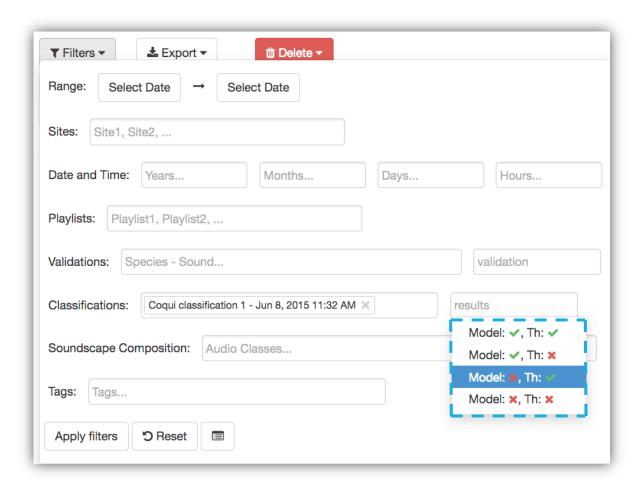
First Previous 1 of 1000 Next Last

approaches are selected. The Random Forest approach usually provides the highest number of positive detections, but also a higher number of false positives than the other two approaches (Threshold and Combine approach).

• The Threshold and the Combined approach are more conservative approaches that usually provide a lower number of detections and false positives.

#### **6.3 POST-CLASSIFICATION VALIDATION**

- The results from the classification can be further validated to eliminate any potential false positives.
- To create a post-classification validation, first create a playlist (see Sec. 4.5) with all the positive detections from the Classification, depending on the used approach (RF, Threshold, Combined, or the three of them).



• Listen to all or a subset of recordings to remove the false positive detections.

#### **6.4 SOUNDSCAPES**

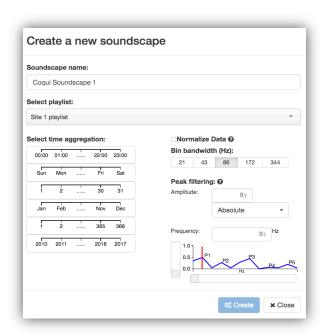
Models

Classifications

Soundscapes

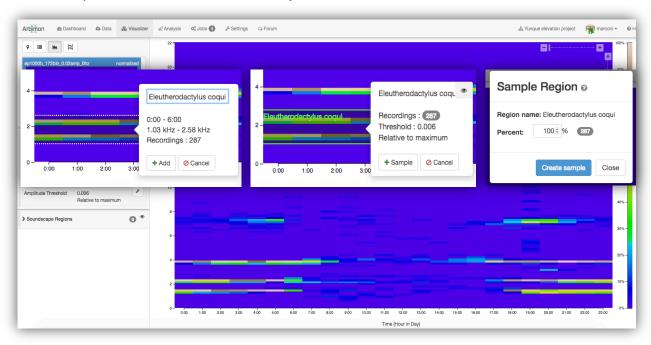
Audio Event Detection

- ♣ Soundscapes are the subject of acoustic ecology that allows to visualize all the acoustic frequencies that emanate from the environment (e.g. rain, machines, animals). Soundscapes can be visually displayed by aggregating sounds in different temporal and spatial scales (e.g. time of day, season, altitude).
- On the left menu press **Soundscapes** and click + to begin.
- Assign a name, select a playlist from the drop menu (i.e. the group of recordings that will make up your soundscape).
- Select the time aggregation (e.g. time of the day, days of the week, months, years, etc.)
- Mark the Normalize Data box. This step will ensure that the data is normalized by dividing the number of recordings with a peak in a frequency bin by the total number of recordings collected during each time interval.
- Choose between the **Bin bandwidth** sizes (Hz).
  - Explore different bin sizes, maintaining the values of the other parameters and compare the obtained results.



- Select amplitude threshold and amplitude type:
  - Absolute the raw amplitude value is assigned to each peak.
  - **Relative to maximum** the threshold is taken as a proportion of the maximum amplitude of the largest peak within the recordings used to create the soundscape.
  - If the recordings were collected using the same recorder model, then use "absolute".
  - ♣ If the recordings were collected with different recorders model, use "relative to maximum".
- Select the **Frequency threshold** determines the minimal distance between two peaks of sounds to be included in the soundscape.
  - ♣ In practice, we leave this value at 0 because the selection of Bin bandwidth already deals with the frequency variation.

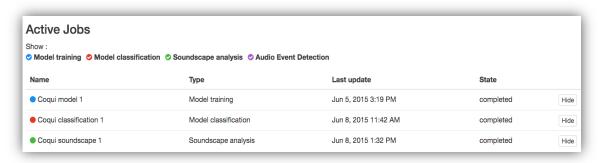
- Click **Create**, wait a few minutes and then click on the **refresh icon**. You can always view the status of your analyses by clicking on **Jobs**.
- In addition, you can export the soundscape results or delete it.
- Your new soundscape will appear in the list, click on it and then on **View** to appreciate your results on the **Visualizer**.
- ♣ The soundscape will display pixel shades or regions that represent the number of recordings that had an acoustic activity peak at the chosen time and frequency.
- You can always edit the visualization options: amplitude threshold and color palette.
- On the soundscape, select a sample region to examine the recordings that contribute to the selected acoustic activity peaks.
- Assign a name for the sample region (e.g. species name, doubt) and click + Add, wait 5 seconds.
- Then click + Sample, adjust the percentage to select the number of recordings to be inspected and then hit Create sample.



Once you create the sample, click View to inspect the sample recordings. Here you can
verify the species composition for that sampled region.

### 7. JOB PROGRESS

• Press **Jobs** in order to see your active jobs list. Here you can view the progress of each of your analyses.



• You can always hide discarded jobs.